Bavarian Graduate Program in Economics (BGPE) Advanced Microeconomics

August 14 - 18, 2023

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Course Outline

The course provides a short introduction to game theory and to the field known as "information economics." Topics covered include normal and extensive form games, with complete and incomplete information, as well as more advanced topics such as sequential rationality, auctions, revenue equivalence, the winner's curse, mechanism and information design, and reputation. Many examples, both abstract and more applied will be presented.

Please note that the course will start on **Sunday**, **August 13**, in the evening with a welcome meeting at 19:00 followed by dinner. The course will end at lunchtime, on **Friday**, **August 18**.

The Final Examination will take place on September 8, 2023.

Prerequisites The course is self contained. Basic knowledge of probability and calculus is assumed.

Tentative Lecture Plan

Sunday (13/8) Brief Introduction

19:00-19:30 Brief Introduction 19:30- Dinner

Monday (14/8) Strategic Form Games

7:00-9:30 Breakfast
9:30-10:45 Lecture 1: Dominant Strategies
10:45-11:00 Coffee break
11:00-12:15 Lecture 2: Successive Elimination of Strictly Dominated Strategies
12:15-14:00 Lunch
14:00-15:15 Lecture 3: Nash Equilibrium
15:15-15:45 Coffee break
15:45-17:00 Lecture 4: Existence of Nash Equilibrium
17:00-19:00 Free time
19:00- Dinner

Tuesday (15/8) Extensive Form Games

7:00-9:30 Breakfast 9:30-10:45 *Lecture* 5: *Backwards Induction* 10:45-11:00 Coffee break 11:00-12:15 Lecture 6: Subgame Perfect Equilibrium 12:15-14:00 Lunch 14:00-15:15 Lecture 7: Rubinstein's Model of Alternating Offer Bargaining 15:15-15:45 Coffee break 15:45-17:00 Lecture 8: Repeated Games 17:00-19:00 Free time 19:00- Dinner

Wednesday (16/8) Games with Incomplete Information

7:00-9:30 Breakfast 9:30-10:45 Lecture 9: Sequential Rationality 10:45-11:00 Coffee break 11:00-12:15 Lecture 10: Bayesian Games 12:15-14:00 Lunch 14:00-15:15 Lecture 11: Auctions with Private Values 1 15:15-15:45 Coffee break 15:45-17:00 Lecture 12: Auctions with Private Values 2 17:00-19:00 Free time 19:00- Dinner

Thursday (17/8) Auctions, Mechanism Design, and Information Design

7:00-9:30 Breakfast 9:30-10:45 *Lecture* 13: *Revenue Equivalence* 10:45-11:00 Coffee break 11:00-12:15 *Lecture* 14: *The Winner's Curse* 12:15-14:00 Lunch 14:00-15:15 *Lecture* 15: *Mechanism Design* 15:15-15:45 Coffee break 15:45-17:00 *Lecture* 16: *Information Design* 17:00-19:00 Free time 19:00- Dinner

Friday (18/8) Reputation

7:00-9:30 Breakfast 9:30-10:45 *Lecture* 17: *Good Reputation* 10:45-11:00 Coffee break 11:00-12:15 *Lecture* 18: *Bad Reputation* 12:15-14:00 Lunch